

GAME MANUAL

STREET SLAYER

THE AWAKENING

COMING SOON



ARCADE



App Store



CONTROLS

Action	Keyboard+Mouse	Phone
Movement	W, A, S, D or keypad	Direction pad
Jump	Z	Jump button
Punch	X	Fist button
Punch Combo	XX / XXX	Fist button 2x / 3x
Kick	C	Leg button
Kick Combo	CC / CCC	Leg button 2x / 3x
Grapple	V	Grab button
Weapon	B	Weapon button
Flying Punch	Z+X	Jump + punch button
Flying Kick	Z + C	Jump + kick button
Special move	D+H+B	Special move button

OVERVIEW

Street Slayer, is a 2D endless fighter horde style game where the goal is to protect the fight club from grifters and the banking cartel while achieving the highest possible score. Rip the enemy apart with special combos and unlockable moves from licensed professional fighters Lerone Murphy, 11-0 UFC Featherweight, professional fighter and digital artist behind the LCFC brand and more, Mike Hales as well as his Waifu Indi Jay Cammish, professional dancer for the late, great Queen of England, Mabel and many more.

BACKGROUND

The game is set in the now derelict and pixelated neon universe named Chadestan, where the first purple fussion nuclear explosion took place. The first ever fight club remains there, where all the Giga Chads keep their ledgers and it's under attack by the greedy grifters and banking cartels. You are the last line of defense between them, the club, our Waifus and our ledgers. Only Hiroshi the Ramen Chef is left serving warm goodness to stragglers and soldiers on the last line.

PLAYABLE CHARACTERS

Mike Hales - Professional MMA fighter and digital artist behind the LCFC brand.

Lerone Murphy - Undefeated 11-0 UFC featherweight star and local Manchester legend.

Indi Jay Cammish - Mike's Waifu, professional dancer for the queen of england, Mabel & more.

Future licensed characters and skins will be available to purchase as digital collectables on the DeHub marketplace.

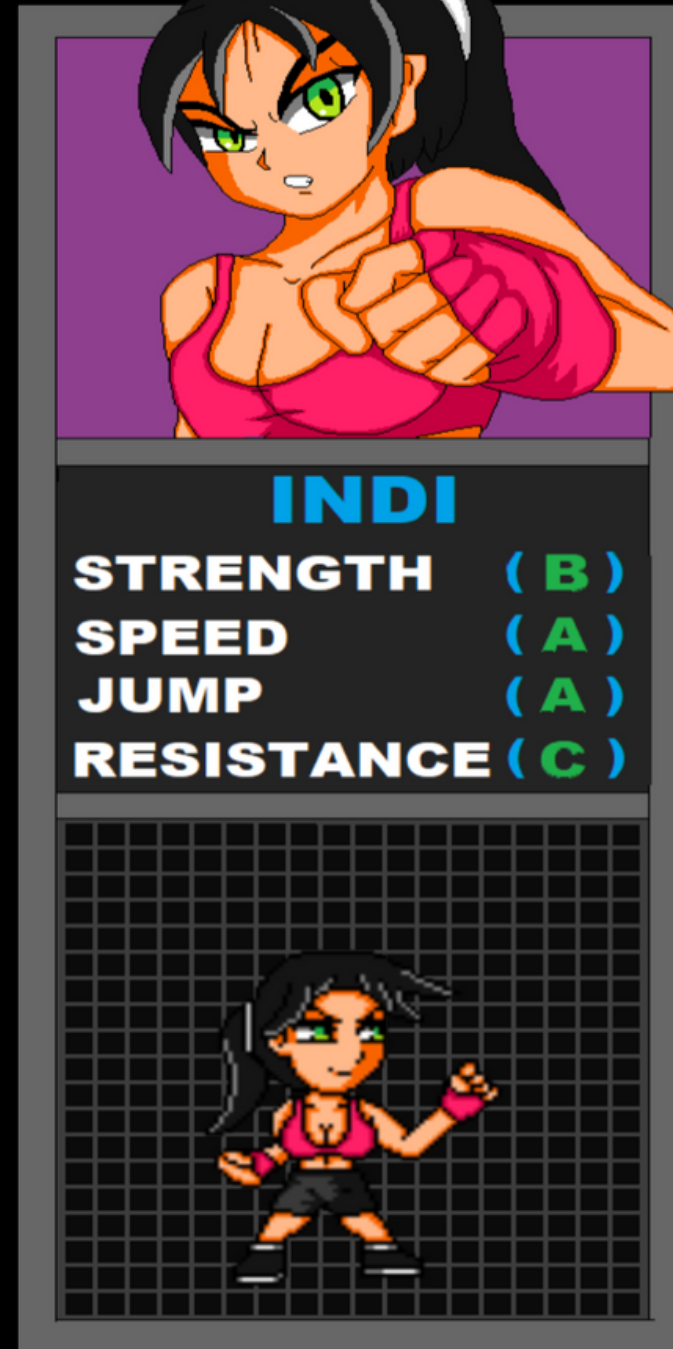


CHOOSE YOUR FIGHTER




MIKE

STRENGTH	(A)
SPEED	(C)
JUMP	(C)
RESISTANCE	(B)



INDI

STRENGTH	(B)
SPEED	(A)
JUMP	(A)
RESISTANCE	(C)



LERONE

STRENGTH	(A)
SPEED	(B)
JUMP	(C)
RESISTANCE	(A)

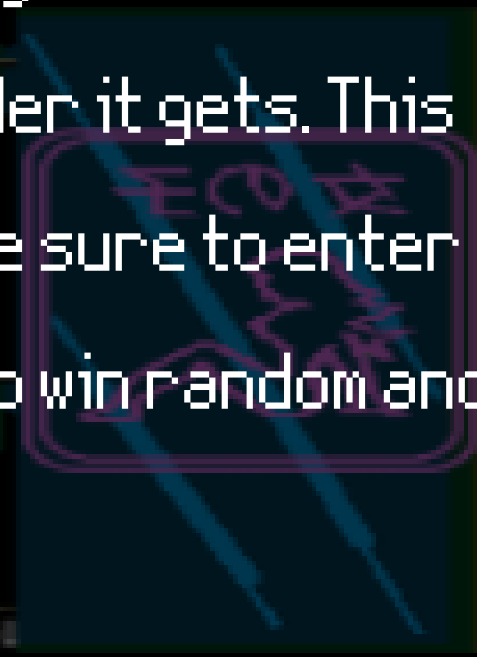
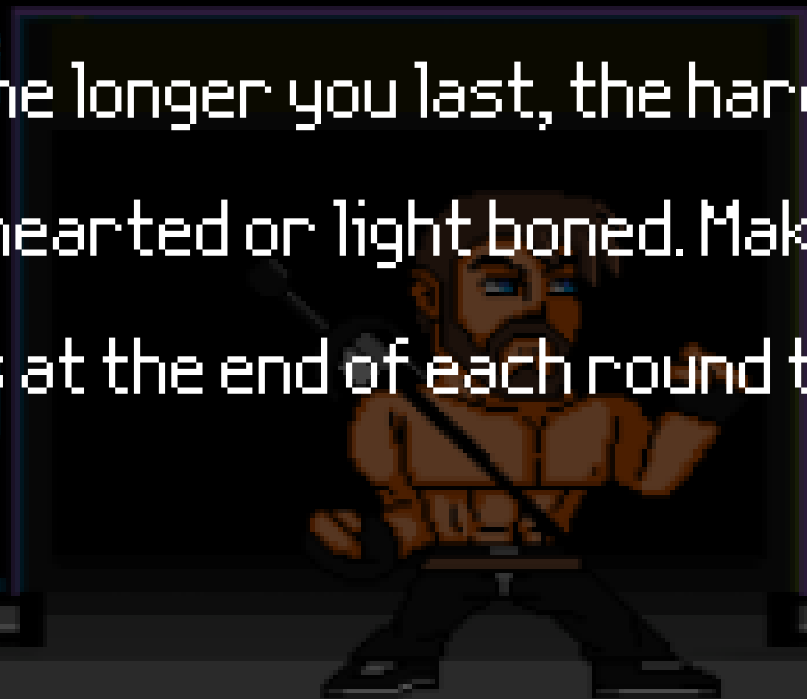




LEVEL DESIGN

A single side scrolling map and level that becomes harder with each passing second. The more enemies you knock out, the more appear. The longer you last, the harder it gets. This horde-like endless fighter is not for the faint hearted or light boned. Make sure to enter your score and wallet address on leaderboards at the end of each round to win random and dedicated podium prizes.

カフエセツクス



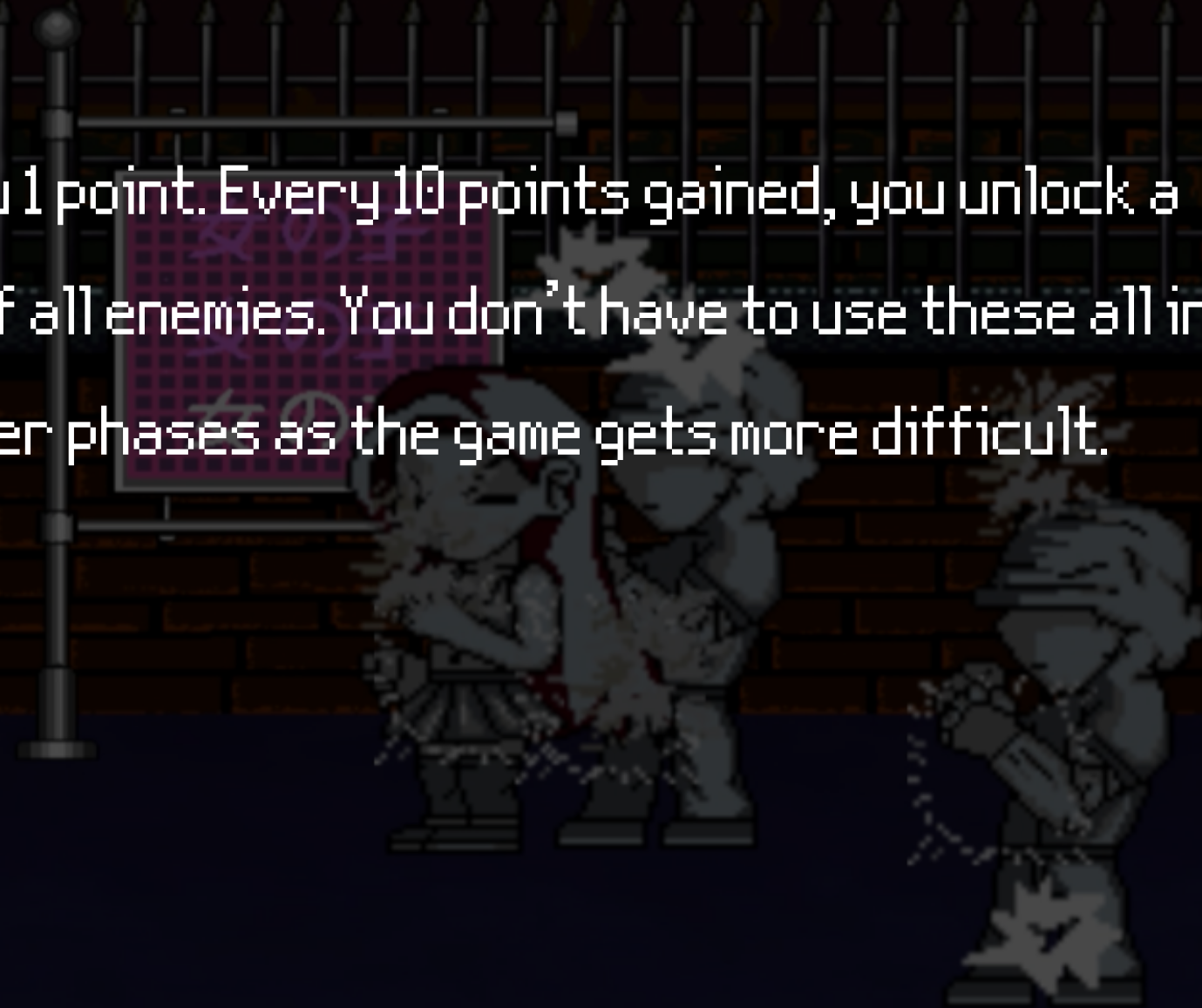
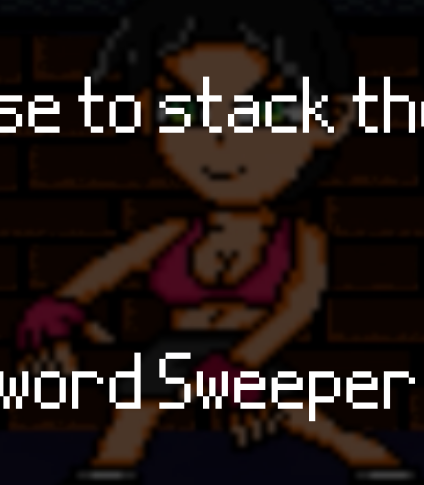
SPECIAL MOVE

Each enemy you knock out twice earns you 1 point. Every 10 points gained, you unlock a unique special move that clears the map of all enemies. You don't have to use these all in one go and it may be wise to stack them for later phases as the game gets more difficult.

Mike: Boomerang Sword Sweeper

Lerone: Spinning Round Castle

Indi: Medusa Seducer



WEAPON

Each Character is equipped with a unique weapon executable with the weapon button on phones or the B tab on the keyboard.



Mike: Silver Sword



Lerone: Diamond Fist

Indi: Snake Locks



ECONOMY

Street Slayer places an emphasis on fun, retro, nostalgic experiences over financial economy or rewards based systems. Nonetheless, players who finish in the podium, the leaderboards dedicated for this game, will earn varying prizes including LCFC utility tokens upon their release. To qualify, players must hold any LCFC digital asset in their matching reward claiming wallet in order to claim prizes. These are also randomized and not periodic to ensure manipulation or bad behavior is minimized and easily punishable. There will also be set tournaments and events streamed on the DeHub streaming d'app where further prizes and rewards will be up for grabs.

PLATFORMS

Available on IOS, Android and PC download.

GAME ENGINE

LCFC Street Slayer is built in Construct 3 and HTML 5 giving us universal access to every gamer on the planet.

カフェゼックス

女の子

NON-PLAYER CHARACTERS (NPC)

Sam Bankboy

Caroline Railed

Sammy Tobacco

Do Kwon Do

Go Go Gary G

Alex Mashed Pinky

Tyler Winky

Cameron Winky

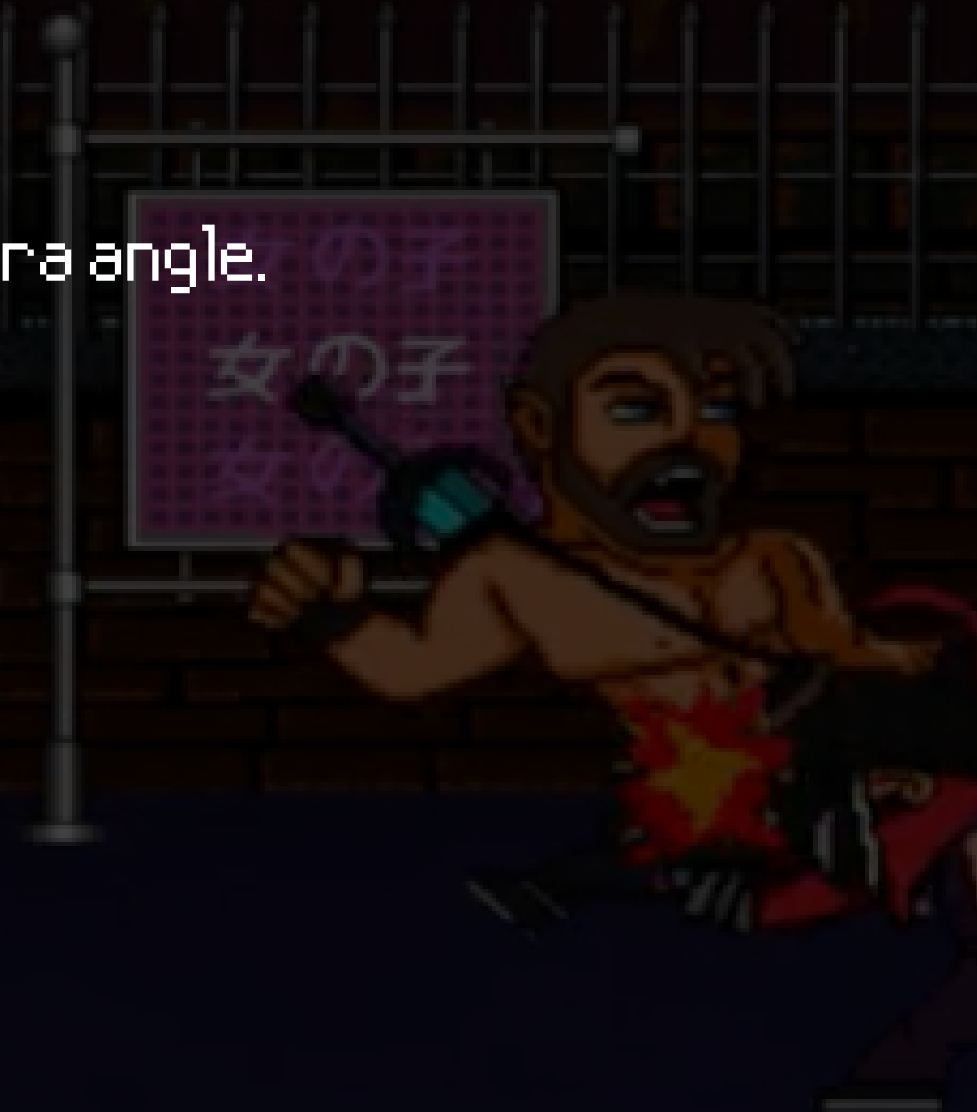
Charlie Mungry

Jamie Diamond Jaws

INTERFACE

Universally rendered graphics, mobile to web, single lighting mode and camera angle.

Only 1 camera angle and lighting option is available in this installment.



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